



Year 4 - Summer MTP

Subject	Geography Russia	History Victorians	RE Why do religious people travel to sacred places?	PSHCE Su1: How can we manage risk in different places? Su2: How can we help in an accident or emergency?	Science Electricity
Content to cover	<ul style="list-style-type: none"> <input type="checkbox"/> locate the world's countries, using maps to concentrate on their environmental regions, key physical and human characteristics and major cities <input type="checkbox"/> Identify the position and significance of latitude, longitude, Equator, Northern Hemisphere, Southern Hemisphere, the Tropics of Cancer and Capricorn, Arctic and Antarctic Circle, the Prime/ Greenwich Meridian and time zones <input type="checkbox"/> Describe and understand key aspects of physical geography: climate zones, biomes and vegetation belts <input type="checkbox"/> Describe and understand key aspects of human geography, including: types of settlement and land use, economic activity including trade links and the distribution of natural resources including energy, food, minerals and water <input type="checkbox"/> Use maps, atlases, globes and digital/ computer mapping to locate countries and describe features studied 	<ul style="list-style-type: none"> <input type="checkbox"/> Know and understand the history of these islands as a coherent, chronological narrative <input type="checkbox"/> Understand historical concepts such as continuity and change, cause and consequence, similarity, difference and significance, and use them to make connections, draw contrasts, analyse trends, frame historically-valid questions and create own structure accounts <input type="checkbox"/> Understand methods of historical enquiry, including how evidence is used rigorously to make historical claims, and discern how and why contrasting arguments and interpretations of the past have been constructed <input type="checkbox"/> A study of an aspect or theme of British history that extends pupils' chronological knowledge beyond 1066 	<ul style="list-style-type: none"> <input type="checkbox"/> How Christian beliefs are expressed through pilgrimage e.g. to Lourdes, Lindisfarne, Durham Cathedral, Holy Land <input type="checkbox"/> The role for Hindus of pilgrimage, how beliefs are expressed through visits to sacred sites e.g. Varanasi on the River Ganges <input type="checkbox"/> How Islamic beliefs are expressed through Hajj 	<ul style="list-style-type: none"> <input type="checkbox"/> The facts about legal and illegal harmful substances and associated risks, including smoking, alcohol use and drug taking <input type="checkbox"/> How to judge whether what they are feeling and how they are behaving is appropriate and proportionate <input type="checkbox"/> Simple self-care techniques, including the importance of rest, time spent with friends and family and benefits of hobbies and interests <input type="checkbox"/> Isolation and loneliness can affect children and that it is very important for children to discuss their feelings with an adult and seek support <input type="checkbox"/> What sorts of boundaries are appropriate in friendships with peers and others 	<ul style="list-style-type: none"> <input type="checkbox"/> Identify common appliances that run on electricity <input type="checkbox"/> Construct a simple series electrical circuit, identifying and naming its basic parts, including cells, wires, bulbs, switches and buzzers <input type="checkbox"/> Identify whether or not a lamp will light in a simple series circuit, based on whether or not the lamp is part of a complete loop with a battery <input type="checkbox"/> Recognise that a switch opens and closes a circuit and associate this with whether or not a lamp lights in a simple series circuit <input type="checkbox"/> Recognise some common conductors and insulators, and associate metals with being good conductors
Intent	Appreciate the vast size and differences within Russia	More in depth look at a key period of our history than covered in Y1	Religious significance of a range of pilgrimage sites	<input type="checkbox"/>	Construct and understand simple circuits
Proposed sequence - not necessarily one bullet point per lesson (Lesson context/ activity idea/ notes may be added in brackets)	<ul style="list-style-type: none"> <input type="checkbox"/> General introduction <input type="checkbox"/> Tourism—Siberian railway, amazing Moscow, winter vs summer (size and range) <input type="checkbox"/> Urban vs rural (Cold War) - stark contrast <input type="checkbox"/> Nomadic life style in Siberia <input type="checkbox"/> Distribution of natural resources – touch on global warming 	<ul style="list-style-type: none"> <input type="checkbox"/> Queen Victoria intro and Prince Albert (unpopular to start with and how he turned this around). Track through the family tree to where we are now. Compare to Philip <input type="checkbox"/> Importance of the British empire within the Victorian Era (why it fell) <input type="checkbox"/> Main changes within the industrial revolution <input type="checkbox"/> The horrors of child labour and changes brought about by social reform <input type="checkbox"/> Crimean war—cause and effect, interesting facts (link forward to Russia) 	<ul style="list-style-type: none"> <input type="checkbox"/> The importance of a pilgrimage to people of faith (personal experiences – difference between a tourist attraction) <input type="checkbox"/> Christian pilgrimage: Holy Island, Durham Cathedral, The Vatican city <input type="checkbox"/> Islamic pilgrimages: Mecca <input type="checkbox"/> Buddhist pilgrimages: important sites from Buddha's life (monasteries are visited due to their tranquil locations) <input type="checkbox"/> Hindu pilgrimages: River Ganges <input type="checkbox"/> Shared or conflicted pilgrimage sites (e.g. Jerusalem) 	<ul style="list-style-type: none"> <input type="checkbox"/> What is a risk? Risks in the local area <input type="checkbox"/> Risks in unfamiliar areas <input type="checkbox"/> Rules, laws and restrictions <input type="checkbox"/> Influence to take risks <input type="checkbox"/> Reporting <input type="checkbox"/> Emergency services and types of emergencies (feelings and actions) <input type="checkbox"/> *First aid training—full day 	<ul style="list-style-type: none"> <input type="checkbox"/> What is electricity and where does it come from? (key historical events) <input type="checkbox"/> How do we generate electricity? (renewable and non-renewable) <input type="checkbox"/> Dangers of electricity <input type="checkbox"/> Making and explaining circuits (understanding electrical components) <input type="checkbox"/> Fixing circuits (complete and incomplete circuits) <input type="checkbox"/> Conductors and insulators <input type="checkbox"/> Making switches and insulators



Year 4 - Summer MTP

Subject	Computing 1: Animation 2: Effective searching 3: Hardware investigators 4: Making music	D.T. Su1: Simple circuits and switches Su2: Simple programming and control	Art Cityscapes Collograph Printing	Spanish	Music	PE Games and Swimming
Content to cover	<ul style="list-style-type: none"> <input type="checkbox"/> Design, write and debug programs to accomplish specific goals <input type="checkbox"/> Use sequence, selection and repetition in programs; work with variable and various forms of input and output <input type="checkbox"/> Use logical reasoning to explain how some simple algorithms work (detect and correct errors) <input type="checkbox"/> Understand computer networks, including the internet <input type="checkbox"/> Use search technologies effectively <input type="checkbox"/> Select, use and combine a variety of software on a range of devices <input type="checkbox"/> Use technology safely, respectfully and responsibly 	<ul style="list-style-type: none"> <input type="checkbox"/> Use research and develop criteria <input type="checkbox"/> Design innovative, functional and appealing products <input type="checkbox"/> Generate, develop and communicate ideas <input type="checkbox"/> Select from a wider range of tools, materials and components <input type="checkbox"/> Investigate and analyse a range of existing products <input type="checkbox"/> Consider how to improve work <input type="checkbox"/> Use electrical systems in products <input type="checkbox"/> Apply computing skills to program, monitor and control products 	<ul style="list-style-type: none"> <input type="checkbox"/> Create sketch books to record their observations and use them to review and revisit ideas <input type="checkbox"/> Improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials (pencil, paper, fine liners, paint, foam board) <input type="checkbox"/> Learn about great artists, architects and designers in history 	<ul style="list-style-type: none"> <input type="checkbox"/> Listen attentively and show understanding by joining in and responding <input type="checkbox"/> Link the spelling, sound and meaning of words <input type="checkbox"/> Engage in conversations <input type="checkbox"/> Speak in sentences <input type="checkbox"/> Accurate pronunciation and intonation <input type="checkbox"/> Present orally and read carefully <input type="checkbox"/> Appreciate stories, songs, poems and rhymes in the language <input type="checkbox"/> Broaden vocabulary, including through using a dictionary <input type="checkbox"/> Write and adapt phrases from memory <input type="checkbox"/> Describe people, places, things and actions orally and in writing <input type="checkbox"/> Understand basic grammar 	<p>We are following the DMS model curriculum for Music which is currently being reviewed to reflect the DfE's model music curriculum.</p> <p>Planning will be added as it is released by DMS through the year.</p>	<ul style="list-style-type: none"> <input type="checkbox"/> Develop competence to excel in a broad range of physical activities <input type="checkbox"/> Are physically active for sustained periods of time <input type="checkbox"/> Engage in competitive sports and activities <input type="checkbox"/> Lead healthy, active lives <input type="checkbox"/> Play competitive games, modified where appropriate and apply basic principles suitable for attacking and defending <input type="checkbox"/> Swim competently, confidently and proficiently over a distance of at least 25 metres <input type="checkbox"/> Use a range of strokes effectively
Intent	Apply skills to a range of software products within Purple Mash	<u>Su1:</u> incorporate a range of switches into circuits <u>Su2:</u> apply computing programme a circuit using a Crumble or similar	Compare and draw cityscapes Create a collograph print	Be able to speak with increasing fluency	<input type="checkbox"/>	To work as a team and communicate well and stay afloat/ tread water to keep self safe
Proposed sequence- not necessarily one bullet point per lesson (Lesson context/ activity idea/ notes may be added in brackets)	<ul style="list-style-type: none"> <input type="checkbox"/> animating an object <input type="checkbox"/> 2Animate tools <input type="checkbox"/> Stop motion animation <input type="checkbox"/> Using a search engine <input type="checkbox"/> Use search effectively to answer questions <input type="checkbox"/> Reliable information sources <input type="checkbox"/> Hardware <input type="checkbox"/> Parts of a computer <input type="checkbox"/> Understanding music <input type="checkbox"/> Rhythm and tempo <input type="checkbox"/> Melody and pitch <input type="checkbox"/> Creating music 	<ul style="list-style-type: none"> <input type="checkbox"/> Explore a range of switches, including handmade switches <input type="checkbox"/> Evaluate a range of products, deciding what to build <input type="checkbox"/> Discuss ideas, draw annotated sketches, cross sectional and exploded diagram, generating design criteria <input type="checkbox"/> Model possible electrical circuits <input type="checkbox"/> Create a clear step-by-step plan <input type="checkbox"/> Assemble, test and modify <input type="checkbox"/> Evaluate against original design criteria <input type="checkbox"/> Explore how the programming input works <input type="checkbox"/> Generate design criteria <input type="checkbox"/> Model possible electrical circuits and programs <input type="checkbox"/> Create a clear step-by-step plan <input type="checkbox"/> Trial, test and modify the program and design <input type="checkbox"/> Evaluate the product (e.g. nightlight) against the design criteria 	Cityscapes <ul style="list-style-type: none"> <input type="checkbox"/> Compare architecture of Newcastle and Durham <input type="checkbox"/> Explore work of cityscape artists <input type="checkbox"/> Practice 'zooming in' for details Collographs <ul style="list-style-type: none"> <input type="checkbox"/> Explore textures in print and experiment with how to create different effects <input type="checkbox"/> Experiment with printing on different surfaces e.g. paper, fabric 	<ul style="list-style-type: none"> <input type="checkbox"/> Parts of the body (adjectives and gender) <input type="checkbox"/> Zoo animals and alphabet <input type="checkbox"/> Members of the family (short role play) <input type="checkbox"/> Pets (singular and plural) <input type="checkbox"/> Ask and answer questions <input type="checkbox"/> Hobbies <input type="checkbox"/> Revision of hobbies and me gusta and no me gusta <input type="checkbox"/> Recognise positive and negative statements in English and Spanish <input type="checkbox"/> Transport 	<input type="checkbox"/>	<ul style="list-style-type: none"> <input type="checkbox"/> Please refer to the PE progression document for specific skills taught <input type="checkbox"/> Swimming lessons weekly by the swim instructor at the local baths